

# DOM (Document Object Model)

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# Topics

- DOM Characteristics
- DOM Node Tree and Node Types
- DOM & Java Interfaces
- DOM Operations
  - > Traversing DOM
  - > Manipulating DOM
  - > Creating a new DOM
  - > Writing out (Serializing) DOM
- Benefits and Drawbacks of DOM
- DOM Support in JAXP 1.1

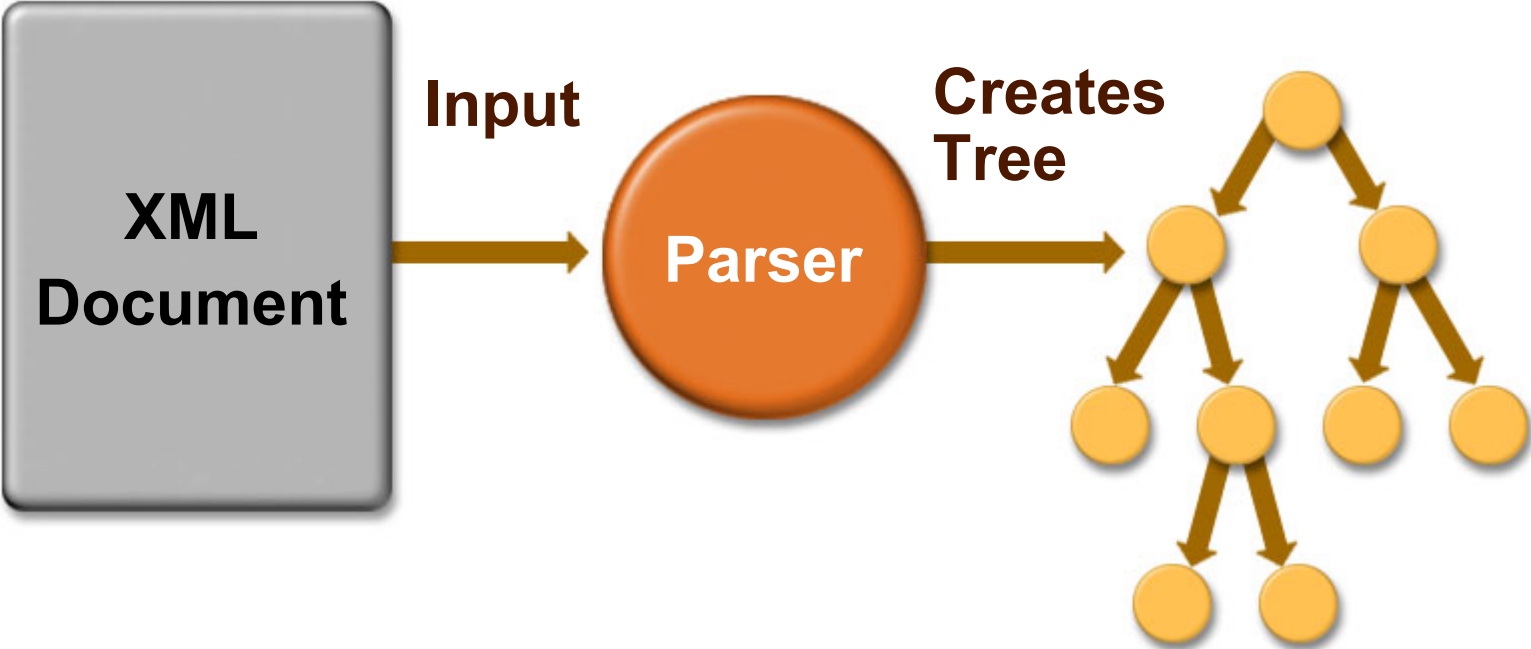
# **DOM**

# **Characteristics**

# DOM Characteristics

- Access XML document as a **tree structure**
- Composed of mostly element nodes and text nodes
- Can “walk” the tree back and forth
- Larger memory requirements
  - > Fairly heavyweight to load and store a large XML document
- Use it when for **walking** and **modifying** the tree

# DOM Operational Model



# DOM Node Tree and Node Types

# DOM Tree and Nodes

- XML document is represented as a tree
- A tree is made of **nodes**
- There are 12 different node types
- Nodes may **contain** other nodes (depending on node types)
  - > parent node contains child nodes

# Node Types

- Document node\*
- Document Fragment node
- Element node\*
- Attribute node\*
- Text node\*
- Comment node
- Processing instruction node
- Document type node
- Entity node
- Entity reference node
- CDATA section node
- Notation node



# DOM Tree Hierarchy

- A document node contains
  - > one element node (root element node)
  - > one or more processing instruction nodes
- An element node may contain
  - > other element nodes
  - > one or more text nodes
  - > one or more attribute nodes
- An attribute node contain
  - > a text node

# Example XML Document

```
<?xml version="1.0"?>
<people>

  <person born="1912">
    <name>
      <first_name>Alan</first_name>
      <last_name>Turing</last_name>
    </name>
    <profession>computer scientist</profession>
  </person>

</people>
```

# DOM Tree Example

- XML Document node
  - > element node “people”
    - > element node “person”
      - element node “name”
        - » element node “first\_name”
          - \* text node “Alan”
        - » element node “last\_name”
          - \* text node “Turing”
      - element node “profession”
        - » text node “computer scientist”
      - attribute node “born”
        - » text node “1912”

# **DOM & Java Interfaces**

# DOM and Java Programming

- How do you represent each node type in Java programs?
  - > Java interface type
- How do you encapsulate common characteristics of among node types?
  - > Java interface hierarchy

# Java Interface Hierarchy

- Node interface (super interface of)
  - > Document interface
  - > DocumentFragment interface
  - > DocumentType interface
  - > ProcessingInstruction interface
  - > CharacterData interface
    - > Comment
    - > Text
      - CDATASection
  - > Element interface
  - > Attr interface
  - > EntityReference interface
  - > Entity interface
  - > Notation interface

# Other Interfaces for DOM

- NodeList
- NamedNodeMap
- DOMImplementation

# Node Interface

- Primary data type in DOM
- Represents a single node in a DOM tree
- **Every node is Node interface type**
  - > Since every node is a Node interface type, every node can be processed in the same way (polymorphism)
- Specialized interfaces contain additional or more convenience methods



# Methods in Node Interface

- Useful Node interface methods
  - > `public short getNodeType()`
  - > `public String getNodeName()`
  - > `public String getNodeValue()`
  - > `public NamedNodeMap getAttributes();`
  - > `public NodeList getChildNodes()`
- Not all methods would make sense to all node types, however
  - > `getNodeValue()` for Element node
  - > `getAttributes()` for Comment node

# Node Interface - Node Types

```
public interface Node {  
  
    // NodeTypes  
    public static final short ELEMENT_NODE          = 1;  
    public static final short ATTRIBUTE_NODE       = 2;  
    public static final short TEXT_NODE            = 3;  
    public static final short CDATA_SECTION_NODE    = 4;  
    public static final short ENTITY_REFERENCE_NODE = 5;  
    public static final short ENTITY_NODE          = 6;  
    public static final short PROCESSING_INSTRUCTION_NODE = 7;  
    public static final short COMMENT_NODE         = 8;  
    public static final short DOCUMENT_NODE        = 9;  
    public static final short DOCUMENT_TYPE_NODE   = 10;  
    public static final short DOCUMENT_FRAGMENT_NODE = 11;  
    public static final short NOTATION_NODE        = 12;  
}
```

# Node Interface

```
public String      nodeName();
public String      nodeValue() throws DOMException;
public void        setNodeValue(String nodeValue) throws DOMException;
public short       nodeType();
public Node        parentNode();
public NodeList    childNodes();
public Node        firstChild();
public Node        lastChild();
public Node        previousSibling();
public Node        nextSibling();
public NamedNodeMap attributes();
public Document    ownerDocument();
```

# Node Interface

```
public Node    insertBefore(Node newChild, Node refChild)
                throws DOMException;
public Node    replaceChild(Node newChild, Node oldChild)
                throws DOMException;
public Node    removeChild(Node oldChild) throws DOMException;
public Node    appendChild(Node newChild) throws DOMException;

public boolean hasChildNodes();
public Node    cloneNode(boolean deep);
public void    normalize();
public boolean supports(String feature, String version);
public String  getNamespaceURI();
public String  getPrefix();
public void    setPrefix(String prefix) throws DOMException;
public String  getLocalName();
}
```

# NodeList Interface

- Represents a collection of nodes
- Return type of *getChildNodes()* method of *Node* interface

```
public interface NodeList {  
    public Node item(int index);  
    public int  getLength();  
}
```

# NamedNodeMap Interface

- Represents a collection of nodes each of which can identified **by name**
- Return type of *getAttributes()* method of Node interface

# NamedNodeMap Interface

```
Public interface NameNodeMap{
    public Node getNamedItem(String name);
    public Node setNamedItem(Node arg) throws DOMException;
    public Node removeNamedItem(String name)
                                throws DOMException;

    public Node item(int index);
    public int getLength();
    public Node getNamedItemNS(String namespaceURI,
                                String localName);
    public Node setNamedItemNS(Node arg) throws DOMException;
    public Node removeNamedItemNS(String namespaceURI,
                                String localName) throws DOMException;
}
```

# Document Node

- Root node
- Represents entire document
- Child node types
  - > One Element node
  - > Optional document type node
  - > Processing instruction nodes
  - > Comment nodes



# Document Interface

- Contains factory methods for creating other nodes
  - > elements, text nodes, comments, processing instructions, etc
- Method to get root element node

# Document Interface

```
public interface Document extends Node {  
    Attr createAttribute(String name)  
    Attr createAttributeNS(String namespaceURI, String qName)  
    CDATASection createCDATASection(String data)  
    Comment createComment(String data)  
    DocumentFragment createDocumentFragment()  
    Element createElement(String tagName)  
    Element createElementNS(String namespaceURI, String qName)  
    EntityReference createEntityReference(String name)  
    ProcessingInstruction createProcessingInstruction(String target, String data)  
    Text createTextNode(String data)  
    DocumentType getDocType()  
    Element getDocumentElement()  
    Element getElementById(String elementId)  
    NodeList getElementsByTagName(String tagName)  
    NodeList getElementsByTagNameNS(String namespaceURI, String localName)  
    DOMImplementation getImplementation()  
    Node importNode(Node importNode, boolean deep)  
}
```

# Example

case Node.DOCUMENT\_NODE:

```
System.out.println("<xml version=\"1.0\">\n");
```

```
Document document = (Document)node;
```

```
processNode(document.getDocumentElement());
```

```
break;
```

# Element Node

- Represents an element
  - > Includes starting tag, ending tag, content
- Child node types
  - > Element nodes
  - > Attribute nodes
  - > Text nodes

# Element Interface

```
public interface Element extends Node {
    public String  getTagName();
    public String  getAttribute(String name);
    public void    setAttribute(String name, String value) throws DOMException;
    public void    removeAttribute(String name) throws DOMException;
    public Attr    getAttributeNode(String name);
    public Attr    setAttributeNode(Attr newAttr) throws DOMException;
    public Attr    removeAttributeNode(Attr oldAttr) throws DOMException;
    public NodeList getElementsByTagName(String name);
    public String  getAttributeNS(String namespaceURI, String localName);
    public void    setAttributeNS(String namespaceURI, String qualifiedName, String value) throws
        DOMException;
    public void    removeAttributeNS(String namespaceURI, String localName) throws
        DOMException;
    public Attr    getAttributeNodeNS(String namespaceURI, String localName);
    public Attr    setAttributeNodeNS(Attr newAttr) throws DOMException;
    public NodeList getElementsByTagNameNS(String namespaceURI, String localName);
}
```

# Element Node

- Using methods of Node interface
  - > Element name
    - > `getNodeName()`
  - > Attribute names and values
    - > `NamedNodeMap getAttributes()`
  - > Child elements
    - > `NodeList getChildNodes()`

# Element Node Example

```
case Node.ELEMENT_NODE:
```

```
    String name = node.getNodeName();
```

```
    System.out.print("<" + name);
```

```
    NameNodeMap atts = node.getAttributes();
```

```
    for(int i = 0; i < atts.getLength(); i++){
```

```
        Node n = atts.item(i);
```

```
        System.out.print(" " + n.getNodeName() + "=\"" + n.getNodeValue() + "\"");
```

```
    }
```

```
    System.out.println(">");
```

```
// recurse on each child
```

```
NodeList children = node.getChildNodes();
```

```
if (children != null){
```

```
    for(int i = 0; i < children.getLength(); i++){
```

```
        processNode(children.item(i));
```

```
    }
```

```
}
```

```
System.out.println("</" + name + ">");
```

```
break;
```

# CharacterData Interface

- Represents things that are text
- Super interface of
  - > Text interface
  - > Comment interface



# CharacterData Interface

```
public interface CharacterData extends Node {  
    public String  getData()          throws DOMException;  
    public void   setData(String data) throws DOMException;  
    public int    getLength();  
    public String substringData(int offset, int count)  
                                   throws DOMException;  
    public void   appendData(String arg)  
                                   throws DOMException;  
    public void   insertData(int offset, String arg)  
                                   throws DOMException;  
    public void   deleteData(int offset, int count)  
                                   throws DOMException;  
    public void   replaceData(int offset, int count, String arg)  
                                   throws DOMException;  
}
```

# DOM Operations

# 4. Perform DOM operations

- Traversing DOM
- Manipulating DOM
  - > Appending nodes
  - > Removing nodes
  - > Modifying nodes
- Generating a new DOM
- Serializing DOM

# Traversing DOM

# Traversing DOM Tree

- <http://www.w3.org/TR/DOM-Level-2-Traversal-Range/traversal.html>
- [org.w3c.dom.traversal.\\*](http://org.w3c.dom.traversal.*)
- Interfaces
  - > DocumentTraversal
  - > NodeIterator
  - > NodeFilter
  - > TreeWalker

# Manipulating DOM

# Manipulating DOM

- Create a new node
- Add a child node
- Remove a child node
- Change value of a node
- Normalizing text node

# Create a New Node and Add a Child Node

```
Node node = jtree.getNode(treeNode);
Node textNode = document.createTextNode(text);
try {
    node.appendChild(textNode);
} catch (DOMException dome) {
    setMessage("DOMException:"+dome.code+", "+dome);
    return;
}
```



# Remove a Child Node

```
Node parent = node.getParentNode();  
parent.removeChild(node);
```

# **Benefits and Drawbacks of DOM**

# Benefits of DOM

- Provides random-access manipulation of an XML file
- A DOM can be created from scratch or an existing file can be edited in memory

# Drawbacks of DOM

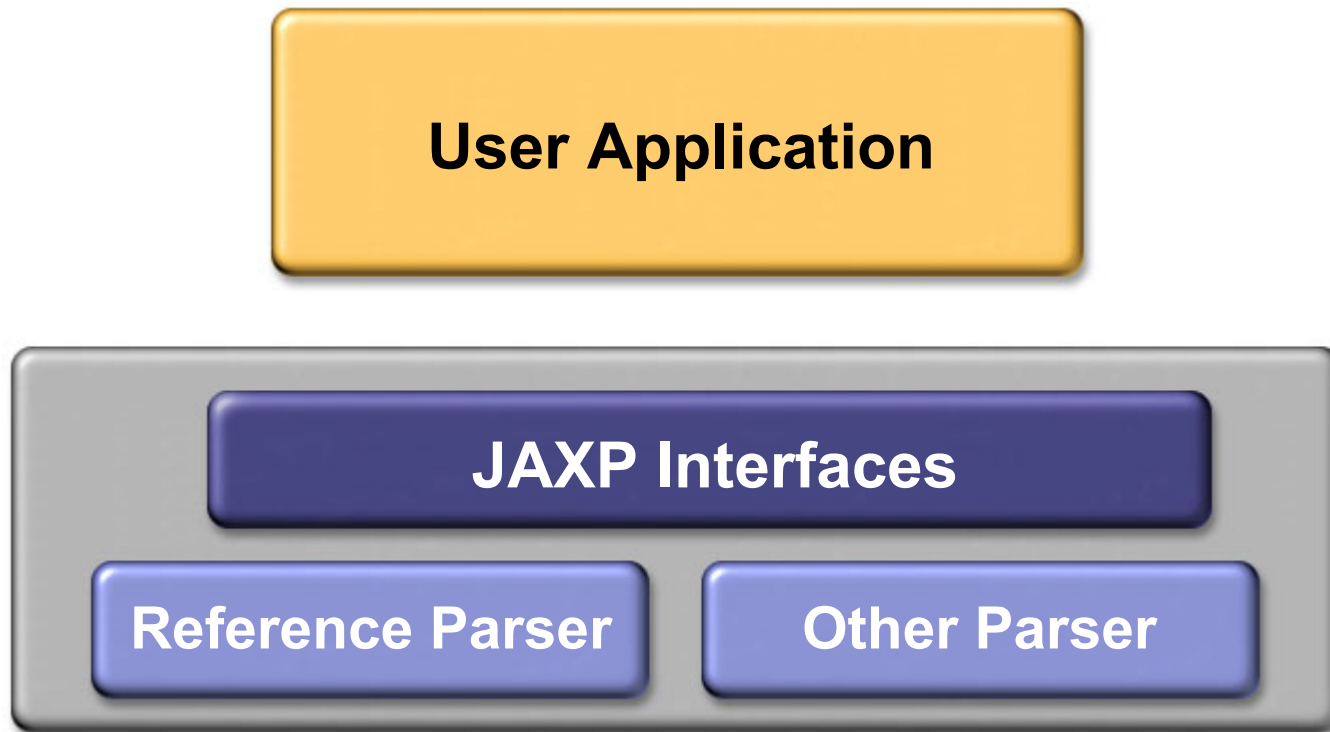
- Large documents could be problematic since the entire document is read into memory
- Performance could suffer using DOM with large document and/or limited memory availability
- No standard support for reading documents or writing DOM models out to files (addressed in the Level 3 specification)

# **DOM Support in JAXP 1.1**

# JAXP 1.1

- A thin and lightweight Java API for **parsing** and **transforming** XML documents
- Allows for **pluggable** parsers and transformers
- Allows parsing of XML document using:
  - > Event-driven (SAX 2.0)
  - > Tree based (DOM Level 2)

# JAXP: Pluggable Framework for Parsers and Transformers



# JAXP 1.1

- JAXP 1.1 implements the DOM interfaces
- DOM does not specify how a tree is created in memory nor how its content is obtained
- DOM does specify how this tree can be navigated and manipulated
- The DOM parser must be instantiated explicitly using vendor-specific routines



# JAXP/DOM Code Example

```
01 import javax.xml.parsers.*;
02 import org.w3c.dom.*;
03
04 DocumentBuilderFactory factory =
05     DocumentBuilderFactory.newInstance();
06 factory.setValidating(true);
07 DocumentBuilder builder =
08     factory.newDocumentBuilder();
09
10 // can also parse InputStreams, Files, and
11 // SAX input sources
12 Document doc =
13     builder.parse("http://foo.com/bar.xml");
```

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